



Audio / Visual Details

coordination guide for a smooth, reliable performance setup

OVERVIEW

Video: Danger will provide a roving close-up camera, a camera operator, and the wireless video transmission equipment. The receiver connects by HDMI to a client-provided display, projector, or video screen.

Audio: The performance table contains a self-contained onboard mixer that combines Danger's wireless headset microphone, sound effects, and music into one complete stereo program feed. One of the following three sound options will be selected for the event.

Option 1 - Danger-Provided Sound System: When the venue does not have a suitable sound system, Danger can provide sound at no additional charge for audiences of up to 100 guests.

Option 2 - House Sound System: The venue may provide access to its house sound system. Danger supplies two wireless XLR receivers, one for the left channel and one for the right channel, which connect directly to two available XLR inputs.

Option 3 - Client-Provided Rental Sound System: For audiences larger than 100 guests, the client must provide an appropriately sized professional sound system. Danger will supply the same stereo audio feed to the rental system.

Power: Danger is self-contained and 100% battery powered including speakers provided under Option 1 and requires no power outlets. However rental systems will typically require power.

VENUE CONNECTIONS AT A GLANCE

1 × HDMI	AUDIO OPTION	SOUNDCHECK
Video input at projector	! Danger sound, 2 house sound, or 3 rental	Brief level and routing check



VIDEO

Roving Close-Up Camera Feed

Roving close-up camera dedicated to the action, allowing guests in the back to clearly see card tricks and other small details.

Venue must provide:

- Screen lowered and powered on
- One accessible HDMI input
- Display access during setup

Signal path: camera → BovBox wireless HDMI → venue display.

AUDIO

Three Sound Options

Dangers performance table contains an onboard mixer which combines the wireless headset microphone, sound effects, and music into a complete stereo audio feed. The final sound-system connection depends on the audience size and venue capabilities.

1 DANGER-PROVIDED SOUND

For audiences up to 100 guests when suitable house audio is unavailable. Danger supplies the entire sound system at no additional charge.

2 HOUSE SOUND SYSTEM

The venue provides two accessible XLR inputs routed as a stereo left/right pair. Danger supplies both wireless XLR receivers.

3 CLIENT-PROVIDED RENTAL SYSTEM

Required for audiences over 100 guests and no suitable house system. The client provides an appropriately sized professional system. Danger supplies both wireless XLR receivers.

Soundcheck: A brief level and routing check is required for all three options.



ROVING CAMERA

Camerman follows action



Wireless HDMI System

Wireless link from camera to projector



VENUE PROJECTOR

Single HDMI Required



OPTION 1

DANGER-PROVIDED SOUND

Up to 100 guests



OPTION 2

HOUSE SOUND SYSTEM

2 × XLR inputs

Stereo left + right



OPTION 3

RENTAL SOUND SYSTEM

2 × XLR inputs

Client provides system

Pre-Event Venue Checklist

Please confirm these items with the venue AV team before the event.

- ☐ Projection screen is lowered or setup, powered on and ready.
- ☐ Screen is visible to guests seated toward the rear of the room.
- ☐ One accessible HDMI input is available to feed the projector.
- ☐ The appropriate audio option (1, 2 or 3) were confirmed before the event.
- ☐ Option 1: adequate performance-area power and speaker placement are available.
- ☐ Option 2: two accessible XLR inputs can be routed as a stereo left/right pair.
- ☐ Option 3: the client has arranged an appropriately sized rental system.
- ☐ Reliable power available if renting a sound system as in Option 3.
- ☐ A venue AV contact will be available during setup and soundcheck.
- ☐ Adequate setup/testing time